

# Imaginings



Imagin'Nations Network

The **Imagin'Nations** Network offers special rooms for clubs and conferences on a vast variety of subjects, addressing as many of our members needs as possible.

This is where you will find Yseribus Guild and Red Baron Squadron meetings. You will also find trivia and role-playing games (RPGs) on a regular basis. In addition, you will find classes, clubs and discussions on a multitude of special interests from politics to self-help groups, poetry to computer programming and from video games to INN University courses. Only your **Imagin'Nations** can limit the number of conference topics available to INN members.

The following is the schedule of conferences for the month of April as of March 1. The schedule is subject to change. Conferences marked "Private" or "Pvt" require approval from the conference's host or moderator to attend. If you have a question regarding a specific conference listed here, please write to the name and box below the conference name. Trivia questions only should be sent to box 996. University questions only should be sent to box 777. All times listed are Pacific Time.

## SUNDAY

**TEEN SCENE:**  
5 pm *Carters Air Force "Pvt"*  
(CAPCarters 64491)  
5 pm *High School "Private"*  
(HighSchool 81867)

**HELP ROOM:**  
\* On the hour, 10 pm to 5 pm \*  
\* New Member Orientation \*

1 pm *Paladins (1st/3rd)*  
(Adventurer 67546)

8 pm *Les Caprices Squades*  
(LesCaprices 64492)

7 pm *Commonwealth (1st)*  
(Commonwealth 63338) (1st/2nd)

7 pm *Silver Silence "Private"*  
(SilverSilence 10004) (2nd/4th)

7 pm *Empire (1st)*  
(Brent 24513) (1st)

**MYSTIC PORTAL:**

10 am *Dragon's Lair*  
(Dragon's Lair 32866)

1 pm *Pagan/Wiccan Conference*  
(Stonewise 37434)

4 pm *Korgors Gold "Private"*  
(Korgors Gold 80506)

7 pm *KOB Guards*  
(Korgors Gold 80504)

**EUGENEVILLE:**

1 pm *Imperial Ymra Fia Club*  
(Fiesse 29109)

7 pm *KG Squads*  
(KG3339 60019)

7 pm *Dark Progammers*  
(DarkProgammers 60008)

**RPG ZONE:**

11 pm *Darklands RPG "Private"*  
(Albarts 63018)

7 pm *Scout Juniors RPG*  
(Ryork 70938)

8 pm *Shadow After Squad*  
(Motsu 36444)

**TOURNAMENT ROOM:**

7 pm *Dicing Room Table*  
(Any 23408)

**SPADES PLACE:**

5 pm *SCA Club Metroid*  
(Metroid 70709)

7 pm *TORG RPG "Private"*  
(Stormer 71386)

8 pm *Shadow Wamers*  
(Axewulf 47922)

**BAGKAMMON OPEN:**

5 pm *Star Eagle Forces "Pvt"*  
(SEStarEagle 71786)

5 pm *Dragon's Lair*  
(Dragon 30368)

8 pm *Falcon Gold "Private"*  
(Adventurer 67524)

8 pm *RAP Squad*  
(RapRaver 71153)

**TECH TOWER:**

10 pm *On Computers*  
(CIVIC 57709)

1 pm *Imperial Step Squad*  
\*Pvt\* (Civic 35328)

7 pm *Virtual Reality SG*  
(REality 04960)

**TRIVIA RAVEN:**

5 pm *TTG Trivia Madness*

6 pm *TTG Trivia Madness*

7 pm *TTG Trivia Madness*

8 pm *TTG Trivia Madness*

**SPACES COVA:**

8 am *Savage Frontier RPG*  
(Savage 10401)

9 pm *G+ + Chiro*  
(G+Chiro 90567)

7 pm *League of Velocite*  
(Sekufoa 82238)

**PILOTS LOUNGE:**

6 pm *Wing Walkers "Pvt"*  
(WingWalkers 38540)

6 pm *3rd Floor*  
(Skytherm/W 58816)

**TEEN HANGOUT:**

4 pm *Horizon Grid*  
(Horizon 53241)

7 pm *Gamer's Haven*  
(JannahBank 54598)

**BOARD ROOM:**

4 pm *Fairborn Wives of Penn*  
(Jessa 44111)

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## MONDAY

**HELP ROOM:**

6 pm *New Outriders*  
(Baldur 94151) (4th)

7 pm *Artilary Archery Squad*  
(SpartanAA 10165/2nd/4th)

**MONDAY:**

**SPADES PLACE:**

5 pm *Scouts At War*  
(ScoutsAtWar 16323)

**INN UNIVERSITY:**

5 pm *Pro Gamers*  
(ProGamers 16324)

**MONDAY:**

**GO-CHECKERS:**

4 pm *Cast in Amber RPG*  
(KingBastard 80657)

5 pm *Wing Walkers*  
(Trevor 76793)

8 pm *Ukran Dragoons "Pvt"*  
(Whisper 70963)

8 pm *St. Albans RPG*  
(Alwayon 91548)

**GO-CHECKERS:**

4 pm *YEA Gold "Private"*  
(DAVEN 6-0752)

7 pm *SOE/DA Gold*  
(Tropico 67632)

8 pm *Ukran Dragoons*  
(Whisper 70963)

**GO-CHECKERS:**

6 pm *Mid-Atlantic*  
(Lerikdawn 15298)

7 pm *SOE/RC "Private"*  
(Iret 68169)

**MONDAY:**

**MYSTIC PORTAL:**

6 pm *Mid-Atlantic*  
(Lerikdawn 15298)

7 pm *Scout Talk*  
(Joukie 70941)

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(ScoutsAtWar 16323)

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**SPADES PLACE:**

5 pm *Black Legion Inn*  
(Klaatu 72800)

6 pm *Arb Warlords Squad*  
(ArbWar 71131)

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**MONDAY**

**HELP ROOMS**  
5 & 7 pm One for One With INN  
(4/22 only)  
10 pm SMC Fan Club (1st & 3rd  
(Hiroshima 100895)

**BO-BOO ROOM**  
6 pm Ranger's Guild  
(Lester 100896)  
7 pm Fellowship of the Wyvern  
(Archmage 22364)  
7 pm TAZO  
(Chris 44013)

**TEEN SCENE**  
6 pm Paint Guitars Squadron  
(EPIC/Classy 54443)  
6 pm T-1000 (Steve 100896)  
6 pm Narvax Fan Club  
(Kurt/Cheese 73538)  
7 pm Macho Metal  
(Grapes 54676)

**SENGLES CLUB**  
6 pm Groopsters RPG  
(Hibby 223640)  
6 pm 4000 Day Legion  
(ArchMage 735380)  
7 pm DOOMday Legion  
(Dracosa 56344)  
**ELKHORNVILLE**  
6 pm AAC Meeting  
(AGARABLE 4348)  
6 pm Chapter of Fair RPG  
(Ginger 100896)  
7 pm Red Knights Squad \*Pvt\*  
(RedKnives 56334)  
9 pm Poetry Workshop  
(ALI/Bookers 17000)

**TRINITY HAVEN**  
6 pm TTD Trinity Madness  
7 pm TTD Trinity Madness  
8 pm TTD Trinity Madness  
9 pm TTD Trinity Madness

**CHESS CLUB**  
7 pm Chessmen Anonymous  
(Delta 33333)

8 pm King Dwarf  
(Nate/Smash 30413)

8 pm King Pawns  
(WD-99 76029)

**SINGLES COVE**  
7 pm MUDG Mania

8 pm King Dwarf

8 pm King Pawns

(Gene 35598)

**PILOTS LOUNGE**  
5 pm Force 710 \*Pvt\*  
(Assault/710 7087)

6 pm Red Dragon Inn

(Battalion/SLK 67574)

7 pm Sky Warriors

(Dustin 54088)

7 pm Flying Fortress

(PAW/Andrew 43777)

**TEEN BANGOUT**

6 pm Soldiers of the Sky Squadron

7 pm 4000 Day Legion

7 pm Martial Kontakt SIC

(BriarMage 83284)

9 pm Paxus Conference

(Everglade 46093)

**RPG ZONE**

Open Red Dragon Inn

4 pm Castle of Cost \*Pvt\*

(Spectre 100895)

5 pm Castle of Cost RPG

(Glossy 72321)

8 pm Rivals of Thraethra

(JoltW 79514)

**GO-CHECKERS**

7 pm Star Wars RIG

(Dekots 71150)

7 pm Rook's Nest

(Ray 70438)

7 pm Cyberpark

(Elly 70693)

9 pm Ladies Night Out \*Pvt\*

(Nutmeg 37448)

**TECH TOWER**  
5 pm BMS Staff and Libs  
(EricR 15939)

6 pm Toon RPG  
(Shadown 857678)  
8 pm Visual Sensors Overload  
(Amen 37448) \*Pvt\*

**SPORTS DEN**

6 pm MGCLUB

(Amen 68845)

7 pm Star Trek Talk

(Stephen 49773)

8 pm Nazi's Boys \*Private\*

(VaseNM 42112)

**MYSTIC PORTAL**

8 pm DSS 192G \*Private\*

(Sylvie 98057)

6 pm KOTR-Gold \*Private\*

(Necromancer 100895)

7 pm Star Wars RPG

(Jeremy 70926)

10 pm WebGang Guild

(SlyWolf 60035)

**SPADES PLACE**

6 pm Jade Tower RPG

(Slyke+ 10752)

6 pm Electronic Arms

(Dekots 44192)

7 pm P2P Game Club

(RicR 78924)

**BACKGAMMON DEN**

5 pm BackNets

(JetNet 93839)

6 pm Macross RPG

(Wraith 54156)

6 pm Star Trek RPG \*Private\*

(KamFloyd + 12564)

8 pm RIFTS RPG

(Wingman 61349)

**HEARTS CLUB**

6 pm DSS 815G \*Private\*

(Sylvie 98077)

6 pm Inter-Net RPG

(Dekots 47600)

7 pm Myths of Ravenwood RPG

(RicR 89734)

**MARRIED LIFE**

6 pm TTD Government

(Augie 19988)

7 pm King RPG \*Private\*

(Wingman 61349)

8 pm King Pawns

(Kerry 61142)

12 pm MT333 Satchels of Love

(MT333/Crow 69762)

**SINGLES SPOT**

7 pm Computer Games

(Maz 88057)

**INN UNIVERSITY**

7 pm Chess

7 pm C++ Programming

8 pm Creative Writing

**SATURDAY**

**SPADES PLACE**

4 pm Star Trek Room \*Pvt\*

(OK/Spikes 97407)

7 pm FTZ

(E 52565)

9 pm WASTO

(TheWester 5802)

**HEARTS CLUB**

11 am Shadowrun RPG

(GranBak 74165)

1 pm Red Dragon Inn

(GardZon 84420)

5 pm Searing Alies Squad

(DaveSA 91080) \*Pvt\*

**TEEN SCENE**

None

Storm Watchers

(SW/Thunder 75168)

1 pm Computer Games

(Maz 88057)

3 pm Board Meeting

(Gweb 52000)

7 pm John R.

(BODG 47325)

**TREE HOUSE**

19 am Keweenaw Painting 101

(GANZO 48807)

None

Vigilante Meeting \*Pvt\*

(Mazta 37728)

1 pm D&D 2nd Ed

(Sylvie 98057)

8 pm Star Wars RPG \*Pvt\*

(Stomper 71339)

**GO-CHECKERS**

11 am GO Club

(KoN/Spikes 38502)

1 pm Shadowrun RPG

(GardZon 74165)

5 pm Max Eddies Games

(DaveSA 83375)

**SINGLES CLUB**

11 am Bill Sondre's \*Private\*

(B3/Spikes 86323)

None

Strategic Games

(Chuck 50759)

None

Dark Night's Squad

(Gweb 52000)

**RPG ZONE**

Open Red Dragon Inn

10 am and 11 pm \*Private\*

(Dekots 71150)

None

Mystic World RPG \*Pvt\*

(Mary/Am 893130)

**BOARD ROOMS**

4 pm RIFTS RPG

(GardZon 86726)

5 pm Shadowrun RPG

(GardZon 86726)

7 pm Christmas Conference

(Dekots 71150) \*Pvt\*

8 pm Soldiers of Fortune

(Tusk 76130) \*Pvt\*

**EUCHREVILLE**

9 am Starfleet RPG Council

(Charles 79213)

None

CDC Meeting

(GardZon 86726)

7 pm RIFTS RPG

(GardZon 86726)

8 pm TTD Trinity Madness

(TD/Trinity 100896)

9 pm TTD Trinity Madness

(TD/Trinity 100896)

**TRINITY HAVEN**

4 pm Skerry Stingers

(Slyke 75536)

5 pm King's Wood

(Orbie 75536)

6 pm TTD Trinity Madness

(TD/Trinity 100896)

7 pm TTD Trinity Madness

(TD/Trinity 100896)

**HELP ROOM**

\* On the hour 10 am to 5 pm \*

\* New Year's Day \*Pvt\*

\* New Year's Eve \*Pvt\*

\* 100th Anniversary \*Pvt\*

\* 100th Birthday \*Pvt\*

\* 100th Anniversary \*Pvt\*



United Interests  
Camp, Games  
Nature, Music  
Traveling  
Box 820  
TOMORROW'S UNCOMMONS, INC.

# BRIDGE CLUB NEWS

Welcome to the Bridge Club and Bridge Parlor. I'd like to take you on a tour of our Bulletin Boards. First, click on the Go To button and select Bulletin Board from the menu. You'll see a cork board with notes tacked on it. Each note represents a different topic. Note the pink arrow in the lower-right corner. There is a second page of items for your perusal.

Each bridge room has one of our most important boards, Bridge Club Activities. There you'll find announcements for our Convention Clinics — both Bridge World Standard '94 and ACBL Standard 'Yellow' Card, Guest Lecturers which include some of the world's best players and teachers, Special Games and INN Bridge Tournaments. We urge you to read this so you'll be INN the know.



Tournament Info Board has conditions of contest, tournament match-ups, INN Bridge event winners and some National and International tourney news. The Post Tourny Results Here and Tourny and Lesson Sign-ups are self-explanatory.

The second page (via the pink arrow in the lower right) is where the boards in each room differ. We offer two syndicated columns, Shelton on Bridge is in the Bridge Parlor, Kantar's Korner, tailored for INN, is in the Bridge Club. We solicit interesting hands or problems for possible use in these columns.

There are Partnership Desks for finding partners or contacting tournament opponents. There are also the General Discussion boards. The General Discussion boards are used to voice opinions, offer suggestions and tell

General Discussion boards. The General Discussion boards are used to voice opinions, offer suggestions and tell

e.g., be honest, be respectful, don't be a goon, and other stuff.

3) Use **Complain** judiciously, but use it! It is not a weapon, but a tool. Think of yourself as a social engineer every time you decide whether to use it. You're defining the mores and conventions of our virtual community.

## ETIQUETTE *Continued from page 3*

"real world." You probably wouldn't be rude to someone you just met at the office or school, but it is amazing how often things like that happen on-line.

2) Gee, that pesky old Golden Rule keeps popping up everywhere. I won't repeat it here at the risk of sounding cliché, but we have to remember clichés are often clichés because they have value. This one covers a lot of ground,

stories. You will often find them full of lively debates you might like to participate or just follow.

Another "debate" area is the How Do You Bid This Hand board where members post and discuss hands. If you like hand analyses, you may wish to take a look. With our current Clubhouse v2.3.1B

rent roster looking like the world's largest expert panel, the discussions are food for thought.

We

also have an ACBL Tournaments Board. By the time you read this are hoping to have a Bridge Ladder which will use two boards.

We urge you to try all of the INN Bulletin Boards, not just bridge. You can find a list of all the boards on the second page of the INN Help Room Bulletin Board.



Steven Baumrucker, MD is the author of *"Love at First Byte: the Complete Guide to On-line Relationships"* which (hopefully) will be on the bookstore shelves by mid-summer. He and his wife, Debbie (SheKoot, author of "Lovenotes From the Net"), live with their twin sons and a menagerie of animals in the foothills of Northeast Tennessee. They are always looking for new stories and can be reached at INN mailbox 77268.



## NEW VERSION *Continued from page 1*

last feature in effect.

In bridge, game preferences can be stored, providing more continuity. A new Deal Review feature will enable all players to see all four hands, as originally



dealt, before observing the scoring of the hands.

For more fun in the Clubhouse, spades players will appreciate the pesky synchronization problem has been corrected, where the

**Your wings are shaking...**

ing with 2.3.18. Shot-down planes will spiral to the ground very cinematically.

Opponents now are notified when a player's wings have snapped off. The damage model from the Career mode of the off-line version of Red Baron has been implemented to reflect more substantial and realistic air battles. The random selection of planes has been improved. We even enhanced our trusty joystick calibration utility so it now supports the Notebook Gameport peripheral!

One feature you won't notice right away is how the Main Map changes its display with the changing seasons. On the basis of the system date on your computer, the Main Map will appear with a Winter, Spring, Summer and Fall display. Just to keep it entertaining, two different musical scores accompany the changing seasons playing alternately throughout the year.

Another nice touch just about everyone will find useful is the addition of a



"Redial" feature. Now, when your local access line is busy, or you have a problem reconnecting to INN, you are presented with an option to automatically redial (until a connection is made) or quit to DOS.

Speaking of making connections, for everyone who got new modems over the last holiday season (and even for those of us who didn't), 2.3.18 contains new modem driver files. This update provides support for the popular Digicom

Softmodem and adds modem strings for more than 200 different modem brands and models.

About this time you may be asking



yourself how you can get a copy of this glorious new version. Well, since asking **yourself** probably won't get you an answer, **I'll** give you one.

If you already have ordered and received ImaginNation 2.3, you don't have to do anything to get this new version. We will send it to you with our compliments, **FREE!**

If you have not ordered ImaginNation 2.3 yet, all you have to do is order it now, and you'll get this supercharged version sent right out. You can do this in the INN Mall or by calling 1-800-IMAGIN-1.

I'm confident you'll enjoy the new version and look forward to bringing you more news on what's new and what's coming from INN's Quality Assurance



watchers' card listing was one screen behind the players'.

NTN Trivia addicts will appreciate an adjustment to fix the "Out of Memory..." message that sometimes occurred. When I say "addicts," I mean "addicts!" This message usually came after you would be playing NTN Trivia for **three hours or more**.

Also in SierraLand, Red Baron pilots should enjoy the many new features com-

A native of Pittsburgh, Morry calls San Mateo home, commuting to Oakhurst weekly. When not racing his car in his spare time, Morry enjoys playing blackjack, sports (especially football), traveling and, on occasion, has been seen playing bridge. Don't be surprised if you find Morry on-line at a poker table in CasinoLand, playing 3-D Golf in SierraLand or

playing few rubbers of bridge in the Clubhouse. We are told that he also enjoys a variety of foods, but has an especially soft spot for ice cream. You might even find Morry checking out the latest on the Recipe Bulletin Board.

If you would like to write to Morry, send e-mail to box 940.

## MORRY *Continued from page 1*

most of his time at the wheel of INN and, from all reports, exhibits the same competitive passion for ImaginNation as he does on the race track. As in any race, finishing first is the object and there is no other place for INN, the premier online entertainment network. We have to be the best to finish first.

# INNteractive Network University

## Spring Quarter Schedule

**Sunday**

Hearts	11 am	3 pm
Poker	1 pm	5 pm
Euchre	2 pm	6 pm
Desktop Publishing	6 pm	

**Wednesday**

QuickBASIC	6 pm
MedievalLand	6 pm
Beginning Windows	7 pm
Euchre	7 pm

**Friday**

Chess	7 pm
C++ Programming	7 pm
Creative Writing	7 pm

**Monday**

C++ Programming	5 pm
Chess	7 pm
Spades	7 pm
WordPerfect	7 pm

**Thursday**

Backgammon	7 pm
Spades	7 pm
Beginning DOS	7 pm
VisualBASIC	7 pm

**Saturday**

Cribbage	10 am
Beginning Windows	11 am
Backgammon	11 am
MedievalLand	Noon
Stratego	2 pm
Assembly Language	5 pm

**Tuesday**

Stratego	5 pm
Role-Playing Games	7 pm
Resume Writing	7 pm

Trivia Point

Score

WHICH BIG EVENT OCCURRED  
ON OCTOBER 17, 1947?

9 OF 15

- 1 FIRST HEART TRANSPLANT
- 2 SOUND BARRIER BROKEN
- 3 WORLD WAR II ENDED
- 4 TELEVISION INTRODUCED
- 5 POLIO VACCINE FOUND

HINTS

Trivia Point

Score

UNDER WHOSE LEADERSHIP  
WAS THE "PANTHEON"  
OF GREECE BUILT?

10 OF 15

- 1 ALEXANDER THE GREAT
- 2 PTOLEMY I
- 3 MENELAUS
- 4 PERICLES
- 5 AGRIPPA

HINTS

Trivia Point

Score

WHICH WORD IS A MUSICAL  
TERM?

11 OF 15

- 1 FOSEE
- 2 UNILAUT
- 3 DESCANT
- 4 LOUche
- 5 THEOPHONY

HINTS

Trivia Point

Score

THE TERM "ELEVENTH HOUR"  
COMES FROM:

12 OF 15

- 1 AESOP'S FABLES
- 2 SHAKESPEARE
- 3 THE BIBLE
- 4 GRIMM'S FAIRY TALES
- 5 THE GETTYSBURG ADDRESS

HINTS

# Can You Believe It!

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